

TOURNAMENT RULES & REGULATIONS

2012 GLEN-ED SPRING KICK-OFF

March 29th-April 1st, 2012

LAWS OF THE GAME

All games will be played under international rules (FIFA), with the exception that a goalkeeper may not be fair charged.

TEAM ELIGIBILITY

Teams competing in the U8, U9 and U10 playing (6v6) may carry a roster of no more than 12 players and may roster a maximum of 3 guest players. Teams competing in the U11 and U12 playing (8v8) may carry a roster of no more than 14 players and may roster a maximum of 3 guest players. Teams competing in the U13 and U14 playing (11v11) may carry a roster of no more than 18 players and may roster a maximum of 3 guest players. A Team may not change its roster after registration. Teams registered with a "US Youth Soccer State Association" and "US Club Soccer Affiliated Teams" may participate in the tournament.

To register, all players/coaches/teams must have the following:

1. A current player or coaches pass
2. Copy of current state approved roster on file with the tournament registrar.
3. IYSA sanctioned tournament roster signed (either online version or manual version)
4. Signed and dated IYSA "Emergency Medical Release & Liability Waiver" form.
5. No player may play for more than one team during the tournament.
6. Non-Illinois teams must have an approved "application to travel" from their state's USYSA affiliate.
7. US Club /Non-IYSA teams must complete form NT at registration and provide proof of insurance.

DURATION OF GAME

Age	Players	Length of Halves	Ball Size	Roster Size
U8	6v6	25 minute halves	size 4	Maximum 12 players
U9	6v6	25 minute halves	size 4	Maximum 12 players
U10	6v6	25 minute halves	size 4	Maximum 12 players
U11	8v8	25 minute halves	size 4	Maximum 14 players
U12	8v8	25 minute halves	size 4	Maximum 14 players
U13	11v11	30 minute halves	size 5	Maximum 18 players
U14	11v11	30 minute halves	size 5	Maximum 18 players

AWARDS

All U8-U9 players will receive participation medals. Ages U9 and above will receive 1st & 2nd place medals

START OF THE GAME

At the beginning of the game or first overtime period, a coin is tossed and the team that wins the toss decides which goal it will attack in the first half. The other team is awarded the kick-off to start the match.

UNIFORMS AND EQUIPMENT

The team listed first is the HOME team.

Each player must wear shin guards and an official jersey with a clearly identifiable number. The HOME team will wear its light color jersey and the VISITING team will wear its dark jersey. If two competing teams have like jerseys, the VISITING team must change to an alternate jersey color. The referee will have the final decision on what jerseys are considered acceptable and/or "like" in color.

The HOME team will provide a game ball.

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SUBSTITUTIONS

Unlimited substitutions will be allowed in all divisions. Substitutions by either team may be allowed by the referee at all throw-ins, goal kicks, goals or injury in accordance with USSF Rules and Regulations. All substitutions are at the discretion of the referee.

EJECTIONS

Any ejection issued to a player or coach, will result in a one-game suspension for the next tournament game. Any ejection for "Serious Foul Play", "Violent Conduct", "Abusive Language" or "Spitting" may result in a suspension for the remainder of the tournament. The passes of an ejected player or coach will be retained at the tournament headquarters until their suspension has been served.

FAILURE TO SHOW-FOREFIETS

The minimum players to constitute a team in each format are: 6v6 –min 4 players, 8v8-min 6 players, 11v11 – min 7 players. If the minimum number of players are not available, a (10) ten minute grace period will be allowed. After the grace period, the referee shall not start the game. The Tournament Directors will make the final decision if a forfeit shall be declared depending upon extenuating circumstances that may have prevented a team from playing the game. If a forfeit is declared, the winning team shall be awarded a score of 3-0.

PROTESTS

Any protests must be presented in writing to the tournament headquarters within (1) one hour of the completion of the game along with a non-refundable fee of \$100. Because of the nature of tournament, no protest of any referee decision will be allowed. All decisions of the referees are considered final.

SCORING FORMAT – GROUP PLAY

- Three (3) points awarded for a win
- One (1) point awarded for a tie
- Zero (0) points awarded for a loss or forfeit

In the event of a tie in total points, the following tie breakers will be used to determine final the standings:

1. Head-to-head competition between teams that are tied
2. Goal Differential–Total goals scored less total goals allowed with a max of (3) three per game
3. Fewest Goals Allowed - during group play
4. Most Goal Scored – during group play max (3) three per game
5. Penalty Kick Shootout per FIFA Laws of the Game

TIEBREAKERS FOR A SEMI-FINAL AND FINAL GAMES

If at the end of regulation during semi-final or final games, teams are tied, then two five minute overtime periods will be played to completion. If a tie still remains at the end of overtime, a Penalty Kick Shootout per FIFA Laws of the Game will be used to determine the winner.

GENERAL RULES

- Only Players and Coaches with game cards are allowed on the team sideline. All other observers must be on the opposite side across from their team remaining behind the dotted line.
- All observers are expected to exhibit sportsmanship and respect at all times. Abuse of any kind (physical, verbal or gesture) toward any referee, tournament officials, player or other observers will not be accepted and may result in the offending individual(s) being ejected from the game or facility at the discretion of the referee or Tournament Official.
- Please clean your bench area up after each game.
- No pets, alcohol or tobacco use (smoking or chewing) allowed on Edwardsville High School Property.
- No pop up tents.